

Coed A Division

RULES AND SCHEDULE

Pool 1	
Team	Name
1	Ben J
2	Denise
3	Jeremiah
4	Hunter
5	Calli
6	
7	Jason B

Team	Name

Team	Name

Play 5 pool play matches, 2 games each match (19, 19) Win by 1. All teams make single elim tourney. Tie-breaker, H2H then total points against

Court 1	
8:30	1 vs 2
8:55	1 vs 7
9:20	2 vs 4
Running	1 vs 4
Schedule	1 vs 5
Running	2 vs 5
Schedule	1 vs 3
Running	4 vs 5 (1st avail)
Schedule	

TIMES ARE APPROXIMATE

Court 2	
8:30	3 vs 4
8:55	3 vs 5
9:20	5 vs 7
Running	2 vs 3
Schedule	3 vs 7
Running	4 vs 7
Schedule	2 vs 7
Running	
Schedule	

TIMES ARE APPROXIMATE

***Games start 5 minutes after previous match concluded!**

- *In general, we will follow USAV rules unless otherwise noted below
- *Any dispute of rules will be decided by the tournament and/or court directors
- *Refunds are not issued for ejections for unsportsmanlike conduct
- *All tournaments will be rally scoring
- *If a team has less than 6 players, that spot in the rotation is forfeited. Rotation & Serve**
- *For Coed tournaments, males can't outnumber females
- *For Coed tournaments, line-ups must alternate male-female
- *For Coed tournaments, if more than one contact, a female must contact the ball
- *A block does not count as a contact
- *Contact with any part of the net between the antenna is illegal. Does not include hair or clothing
- *Players can cross the center line provided some part of the hand/foot remain on/above the center
- *No blocking or attacking the serve
- *Contacting the ball with a foot is allowed
- *Double contacts are legal during first contact, if resulting from a hard-driven ball (Serve or attack)
- *Reaching over the net is only permitted during the follow through of a hit made on a player's own side, and during a block or block attempt
- *A player may not go into another court to play the ball**
- *Backrow blocking IS allowed in this tournament
- *If the ball contacts the ceiling, it must come down on the same side to be able to play the ball
- *Teams are allowed a libero if they choose
- *If a team is 10 minutes late for the start of a match, they forfeit the first game. If they are 15 minutes late, they forfeit the match.

